


DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, 1/2 Level, Reopening)
Can be light, 6+ hcp if good suit
After strong 1♣:
Solid 2 nd level overcalls
INT OVERCALL (2nd/4th Live; Responses, Reopening)
2 nd position: 15-18 bal
Responses: System on
4th position: (10)11-15, does not promise a stopper
Responses: System on
JUMP OVERCALLS (Style, Responses, Unusual NT)
1 suiter: weak 6c
2 suiter: 2NT = two lowest suits
Reopening: 11-15 6+crd
DIRECT and JUMP CUE BIDS (Style, Resp., Reopening)
Vs. 1♣: 5♣ 5lower (can be only 54 if nonvul)
Vs. 1♦: 5♠ 5lower (can be only 54 if nonvul)
Vs. 1M: 5+oM 5+minor, weak or strong
Resp: cue = GF with support for M
Jump cue = asking for stopper
VS. NT (vs. Strong/Weak; Reopening; PH)
2♣ = both Majors, rest nat, 2NT = both minors, 3♣/♦/♥/♠ = PRE
Dbl always penalty
Reopening: same, dbl= 11+ hcp vs. weak NT
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
TO dbl (Lebensohl), nat overcall, 2NT 16-19
Vs. 2♦ multi: natural; dbl showing 13-15 balanced or strong; 2NT = 16-18
VS. ARTIFICIAL STRONG OPENINGS
Vs. strong 1♣: Solid 2 nd level overcalls
OVER OPPONENTS' TAKE OUT DOUBLE
1M – F1 4+c
Redouble – 10+

LEADS AND SIGNALS			
OPENING LEADS AND SIGNALS			
	Lead		In Partners' suit
Suit	1st 3rd 5th		1st 3rd 5th
NT	1st 3rd 5th		1st 3rd 5th
Subseq	same, attitude		same, attitude
Other:			
LEADS			
Lead	vs. Suit	vs. NT	
Ace	AK, AKx(x), Ax(x)	AKx(x)	
King	AK, AKx(x), KQx(x)	KQT(x), AKJT(x)	
Queen	QJx(x)	QJT(x), QJ9(x)	
Jack	JTx(x), AQJ(x)	JT(x), AQJ(x)	
10	109(x), AJT(x), KJT(x)	109(x), AJT(x), KJT(x)	
9	HH9(x), HT9(x), 98x(x)	HH9(x), HT9(x), 98x(x)	
Hi – x	Sx, HxSx, HxxxSx	Sx, HxSx, HxxxSx	
Lo – x	HxS, HxxxS	HxS, HxxxS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit: 1 ST	Hi = DISCRG	Hi = ODD	Lavinthal
2 ND	Hi = ODD	Lavinthal	
3 RD	Lavinthal		
NT: 1 ST	Hi = DISCRG	Hi = ODD	Lavinthal
2 ND	Hi = ODD	Lavinthal	
3 RD	Lavinthal		
DOUBLES			
TAKEOUT DOUBLES (Style, Responses, Reopening)			
Style: 11+ with 3c. supp to other suits; 18(17)+ with suit; 19+bal			
Against artificial 1m opening: at least 43 in Ms			
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES			
1♣ - (1♦) - dbl = w/o M; 1m - (1♥) - dbl = exactly 4♣			

WBF Convention Card

Category: All
NBO (Country): Czech Republic
Event: All
Players: Kopecká – Králík – Králík
Version 11/03/2013
SYSTEM SUMMARY
Polish club, Red, 1C artificial, strong NT, 5 card major, 2C precision, 2D weak 6M, 2H, S, NT – 55 weak
GENERAL APPROACH AND STYLE:
1♣ = weak NT / 15+ 5+♣ / 18+ any hand / 12-17 4414
1♦ = 12-17 usually 5 card
1M = 12-17 5 card (3 rd seat can be only 4(3) card)
1NT = 15-17, 5M possible only with very weak colour
2♣ = Precision
2♦ = 6-10 6M
2♥/♠/NT = 6-10 55 (M with m/ms)
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Openings:
1♣ = artificial 4 meanings
1♥/♠ on 3 rd seat – maybe weak and only 4crd (drury)
2♣ = Precision
2♦ = 6-10 6M
2♥/♠ = 55 M w/ m
2NT = 55 ms
1♣-1♦ = usually weak
1♦-2♦ = inverted minors (10+ points)
SPECIAL FORCING PASS SEQUENCES
After GF and after penalty dbl or redbl pass is forcing
IMPORTANT NOTES THAT DOESN'T FIT ELSEWHERE
Psychics: Occasionally

Opening	Artificial	Min.	Neg. Double	Description	Response	Subsequent Auction
1♣	Yes	0	4♠	weak NT / 15+ 5+♣ except 15-17 5332 / 18+ any hand / 12-17 4414	1♦=0-6(8) or 8-11 with ms or 8-11 weak 6c; 1M=4+c 7+p; 1NT=9-11; 2♣/2♦=GF 5+c; 2♥/♠=INV 6c (8)9-11; 2NT nat GF (w/o 4M, 5m); 3♣/♦=9-11 good 6c; 3♥/♠ good 7c nothing more	1♣-1♦-2♦ = GF 1♣-1M-2♦ = asking 18+ 3+fit
1♦		4	4♠	12-17 5♦ except 15-17 5332/ 12-17 4441 except ♦ shortness/ 12-17 54ms except 15-17 5♣ 4♦	1M=4+c 7+p; 1NT=7-11; 2♣=GF 5+c; 2♦=inverted 10+, no 4cM; 2♥/♠=INV 6c (8)9-11; 2NT nat GF (w/o 4M, 5c); 3♣=distributional INV with ♦ supp.; 3♦=weak; 3M splinter; 3NT 13-15 nat.	
1♥		5	4♠	12-17 5+♥	1♠=4+c 7+p; 1NT=7-11; 2♣= 9-11 good 6c or GF w/3+c; 2♦=9-11 good 6c or GF 5+c; 2♥=normal raise; 2♠= INV 6c (8)9-11; 2NT=INV bal. w/ supp.; 3♣=(8)9-11 3c♥ and any spl or 4c♥; 3♦=(8)9-11; 4c♥ and any spl; 3♥=weak; 3♠=GF 4c♥ and any spl; 3NT=12-14 bal. w/ supp.; 4♣/♦/♠=void and 4c♥	
1♠		5	4♥	12-17 5+♠	Same as after 1♥ except 3♥= GF 4c♥ and any spl; 4♥=void	
1NT			4♠	15-17, can be 5M only with weak colour	Stayman; 2♦/♥/♠/3♣=trf.; 2NT=INV; 3♦ INV; 3♥/♠ GF 6c; 4♦/♥=trf.	
2♣	Yes	5		10-14, 6♣ or 5♣ 4M	2♦=asking 10+; 2♥/♠ 8-10 5c; 2NT=stop to ♣ or 55GF; 3♣/♦/♥/♠=INV	2♣-2♦-3♣-3♦=asking for stop.
2♦	Yes	0		6-10, 6M	2♥=P/C; 2♠=P/2NT w/ 6♥; 2NT=GF asking; 3♣=GF own suit; 3♦=INV w/supp for both Ms; 3♥=P/C; 3♠=P/C; 4♣=bid suit w/trf; 4♦=bid suit	2♦-2NT-3♣=max; 3♦/♥min♥/♠
2♥	Yes	5		6-10, 5♥ + 5m	2NT=asking; 3♣=GF own suit; 3♦=INV w/♥supp.	
2♠	Yes	5		6-10, 5♠ + 5m	2NT=asking; 3♣=GF own suit; 3♦=INV w/♠supp.	
2NT	Yes			6-10, 5♣ + 5♦	3♣/♦=better m; 3♥/♠=fit for ♣/♦, asking; 4,5♣/♦=PRE; 4NT chose m	
3♣		(6)7		PRE: 4332	NS nat GF	
3♦/♥/♠		(6)7		PRE: 4332	NS nat GF	
3NT	Yes			Gambling, long and solid minor suit	4/5♣=P/C; 4♦=asking for shortness; 4M to play	
4♣/♦		(7)8		PRE: 4332	NS nat GF	
4♥/♠		(7)8		PRE: 4332	4 or 5x = non-cue	
4NT	Yes			Extreme minors	<p style="text-align: center;">HIGH LEVEL BIDDING</p> <p>Cuebids, exclusion blackwoods, 1430, doroszewicz after response to RKCB (1st -/AKQ 2nd Q/AK 3rd K/AQ 4th A/KQ)</p> <p>Responses to 4NT RKCB: 5♣=1 or 4, 5♦=0 or 3, 5♥=2 w/o Q, 5♠=2 w/ Q, 5NT=3 w/ Q</p>	
5♣/♦		(7)8		PRE: 4332		
5♥/♠		(7)8		PRE: 4332		