


DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, 1/2 Level, Reopening)
Can be light, 6+ hcp if good suit
INT OVERCALL (2nd/4th Live; Responses, Reopening)
2 nd position: 15-18 bal
Responses: System on
4 th position: (10)11-15, does not promise a stopper
Responses: System on
JUMP OVERCALLS (Style, Responses, Unusual NT)
1 suiter: weak 6c
2 suiter: 2NT = two lowest suits
Reopening: 11-15 6+crd
DIRECT and JUMP CUE BIDS (Style, Resp., Reopening)
Vs. 1♣: 5♣ 5lower (can be only 54 if nonvul)
Vs. 1♦: 5♦ 5lower (can be only 54 if nonvul)
Vs. 1M: 5+oM 5+minor, weak or strong
Resp: cue = GF with support for M
Jump cue = asking for stopper
VS. NT (vs. Strong/Weak; Reopening; PH)
2♣ = both Majors, rest nat, 2NT = both minors, 3♣/♦/♥/♠ = PRE
Dbl always penalty
Reopening: same, dbl= 11+ hcp vs. weak NT
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
TO dbl (Lebensohl), nat overcall, 2NT 16-19
Vs. 2♦ multi: natural; dbl showing 13-15 balanced or strong; 2NT = 16-18
VS. ARTIFICIAL STRONG OPENINGS
Natural
OVER OPPONENTS' TAKE OUT DOUBLE
Transfers after our 1♦/♥/♠ opening
Strong rdbl, support rdbl

LEADS AND SIGNALS			
OPENING LEADS AND SIGNALS			
	Lead		In Partners' suit
Suit	1st 3rd 5th		1st 3rd 5th
NT	1st 3rd 5th		1st 3rd 5th
Subseq	same, attitude		same, attitude
Other:			
LEADS			
Lead	vs. Suit	vs. NT	
Ace	AK, AKx(x), Ax(x)	AKx(x)	
King	AK, AKx(x), KQx(x)	KQT(x), AKJT(x)	
Queen	QJx(x)	QJT(x), QJ9(x), KQT9	
Jack	JTx(x), AQJ(x)	JT(x), AQJ(x)	
10	109(x), AJT(x), KJT(x)	109(x), AJT(x), KJT(x)	
9	HH9(x), HT9(x), 98x(x)	HH9(x), HT9(x), 98x(x)	
Hi - x	Sx, HxSx, HxxxSx	Sx, HxSx, HxxxSx	
Lo - x	HxS, HxxxS	HxS, HxxxS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit: 1 ST	Hi = DISCRG	Hi = ODD	Lavinthal
2 ND	Hi = ODD	Lavinthal	
3 RD	Lavinthal		
NT: 1 ST	Hi = DISCRG	Hi = ODD	Lavinthal
2 ND	Hi = ODD	Lavinthal	
3 RD	Lavinthal		
DOUBLES			
TAKEOUT DOUBLES (Style, Responses, Reopening)			
Style: 11+ with 3c. supp to other suits; 18(17)+ with suit; 19+bal			
Reopening dbls may be light			
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES			
After 1♦/♥-(1M) dbl is a transfer			
Support dbl			

WBF Convention Card	
	
Category: All	
NBO (Country): Czech Republic	
Event: All	
Players: František Králík – Jan Králík	
<i>Version 11/03/2013</i>	
SYSTEM SUMMARY	
Precision, Red, 1C 16+, 1NT 10-12 or 14 - 16, 5cM, 2C, 2D nat, 2H, S, weak 6 card, 1D 11-13 or 13-15 NT or 4cM UNBAL	
GENERAL APPROACH AND STYLE:	
1♣ = 16+ (17+ if BAL and VUL)	
1♦ = 11- 15 4 card major UNBAL or NT 11- 13 or 13- 15	
1M = 11- 15 5 card	
1NT = 10- 12 or 14-16 depending on vulnerability	
2m = 11-15 6+m or 5-4 m's	
2M = nat PRE	
2NT = 55 m's 10-13	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
Openings:	
1♣ = artificial, strong, artificial responses	
1♦ = 11- 15 4 card major UNBAL or NT 11- 13 or 13- 15	
Transfers over interference after 1♦/1M opening	
1♥-2♦, 1♠-2♥ = NAT GF or 5-7 with 3c support	
2m = 11-15, 5+m w/o 4cM	
SPECIAL FORCING PASS SEQUENCES	
After GF and after penalty dbl or redbl pass is forcing	
IMPORTANT NOTES THAT DOESN'T FIT ELSEWHERE	
Psychics: Occasionally	

Opening	Artificial	Min.	Neg. Double	Description	Response	Subsequent Auction
1♣	Yes	0	4♠	16+	1♦0-7; 1♥8+ balance hand or same as opening 1♦; 1♠=5+♥8+; 1NT=5+♠8+; 2m=8+, same as opening 2m; 2♥/♠=weak 6c 0-4; 2NT/3♣/♦/♥=5-7 HHxxxx ♣/♦/♥/♠	1♣-1♦-1♥=20+
1♦		4	4♠	11-15 4 card major unbalance hand or 11-13 or 13-15 balance hand	1M=4+c; 1NT=7-11; 2♣=GF 4+c; 2♦=GF 4+c; 2♥/♠=weak 6c; 2NT INV to 3NT; 3♣=INV 6+c.; 3♦=INV 6+c;	
1♥		5	4♠	11-15 5+♥	1♠=4+c 7+p; 1NT=7-11; 2♣=INV 3+c; 2♦=GF 5+c or 3 card supp 5-7; 2♥=3+c 8-11; 2♠=6c and 1 card supp 8-11; 2NT=GF 3+ card supp; 3♣=(8)9-11 4+c♥; 3♦=INV 6+c; 3♥=weak; 3♠=void; 3NT=12-15 bal. two ♥.; 4♣/♦=void and 4c♥	
1♠		5	4♥	11-15 5+♠	Same as after 1♥ except 2♥=GF 5+c♥ or 3+c♠; =3♥ INV 6c; 4X=void	
1NT			4♠	10-12 or 14-16 balance hand	Stayman; 2♥/♥/♠/3♣=trf.; 2NT=INV; 3♦ INV; 3♥/♠ 5431 with 54 in minors and singleton in bid suit; 4♦/♥=trf.	
2♣	Yes	5		11-14, 5+♠ unbalance hand without 4M	2♦=asking 9+; 2♥/♠ 9+ 5+c; 2NT=2+c♣ and 4+c♦; 3♣ 3+c 7-10; ♦/♥/♠=6+c GF; 3NT to play; 4♣ weak	
2♦	Yes	0		11-14, 5+♦ unbalance hand without 4M	2♥=asking 9+; 2♠=9+ 5+c; 2NT=9+ 5+c♥; 3♣=GF 6+c; 3♦=3+c 7-10; 3♥/3♠ 6+c GF; 3NT to play; 4♦ weak	
2♥	Yes	5		6-10, 6+♥	2NT=asking;	
2♠	Yes	5		6-10, 6+♠	2NT=asking;	
2NT	Yes			10-13, 5♣+5♦	3♥ natural or relay; 3♠ natural; 3NT make nine tricks; 4NT Pick your best minor	
3♣		(6)7		PRE: 4332	NS nat GF	
3♦/♥/♠		(6)7		PRE: 4332	NS nat GF	
3NT	Yes			Gambling, long and solid minor suit	4/5♣=P/C; 4♦=asking for shortness; 4M to play	
4♣/♦		(7)8		PRE: 4332	NS nat GF	
4♥/♠		(7)8		PRE: 4332	4 or 5x = non-cue	
4NT	Yes			Extreme minors	<p style="text-align: center;">HIGH LEVEL BIDDING</p> <p>Cuebids, exclusion blackwoods, 1430, doroszewicz after response to RKCB (1st -/AKQ 2nd Q/AK 3rd K/AQ 4th A/KQ)</p> <p>Responses to 4NT RKCB: 5♣=1 or 4, 5♦=0 or 3, 5♥=2 w/o Q, 5♠=2 w/ Q, 5NT=3 w/ Q</p>	
5♣/♦		(7)8		PRE: 4332		
5♥/♠		(7)8		PRE: 4332		